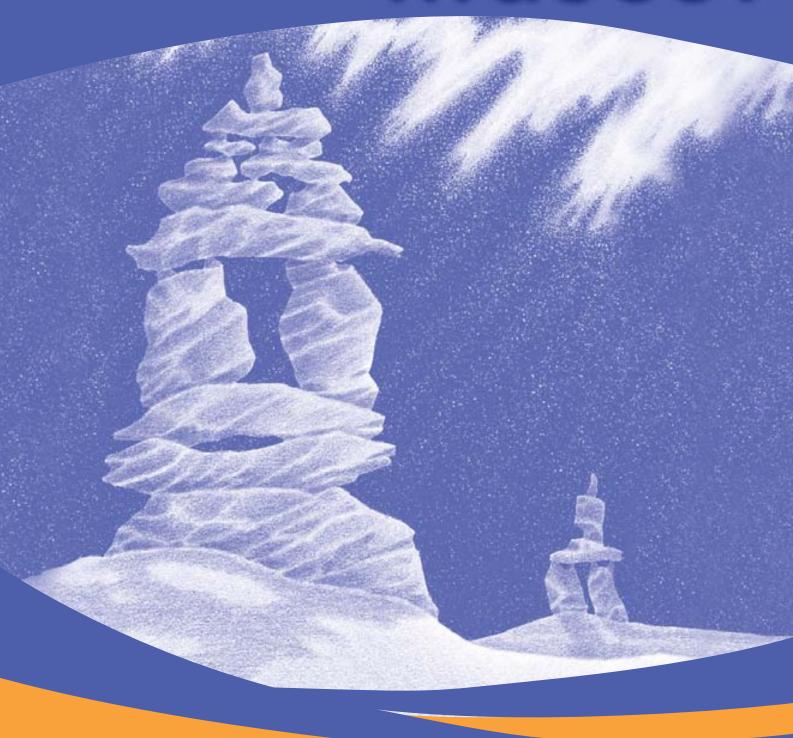
# choosing our mascot

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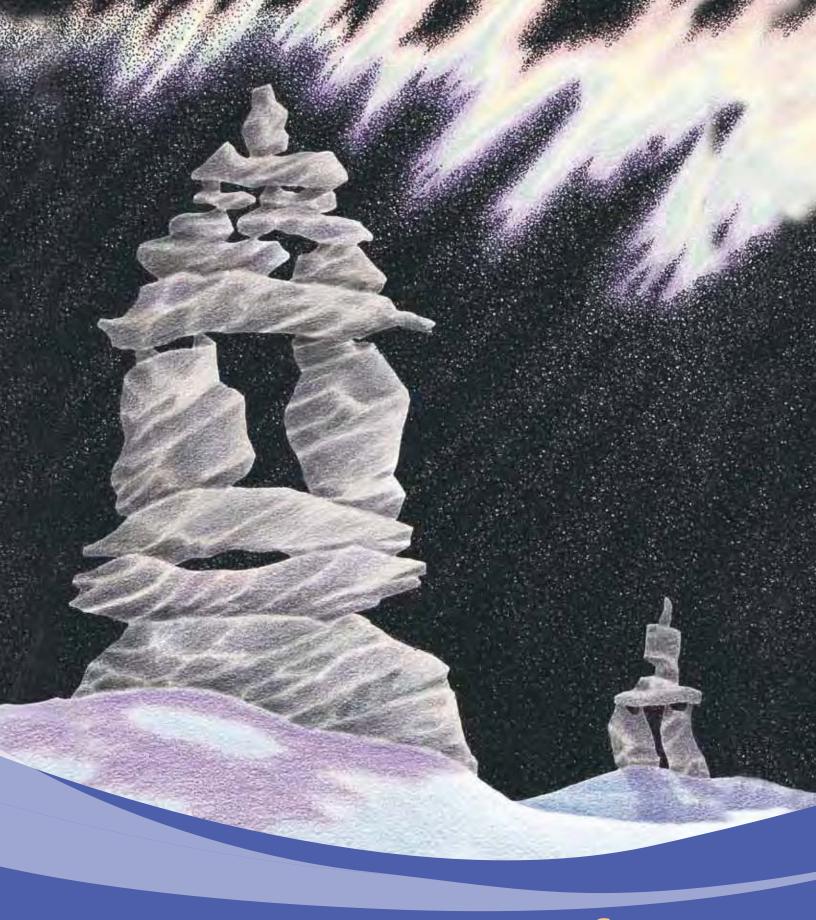
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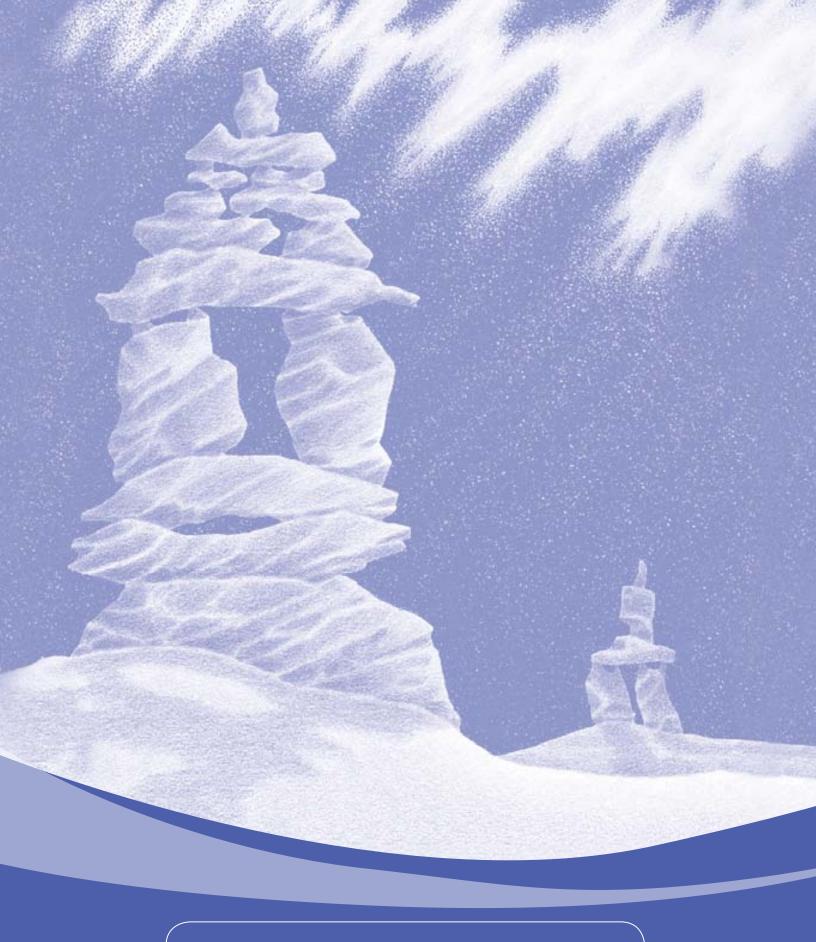
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preface



**Inukshuks**, similar to the one on the front cover, have been used as landmarks by nomadic Inuit for over ten thousand years. The stone structures played an important role in the Inuit peoples' struggle for survival. Today Inukshuks can be seen on the horizon in many regions across the Northwest Territories, still being used to help Inuit mark their way.

# Germaine Arnaktauyok



Germaine was born in Igloolik, Nunavut. Her participation in the art world has given her reason to travel extensively and far from the community of her birth.

She took Fine Arts at the University of Manitoba. A perfectionist in her art, Germaine constantly strives to learn new techniques, including the art of intaglio etching with a master printer in Montréal and, more recently, lithograph printing on Mylar. Both techniques allow her to etch her finely detailed work (she usually works in pen, ink and pencil) directly into the medium and thus create multiple original prints in limited editions.

Germaine has worked as an artist in Iqaluit and Yellowknife as well as in major cities in British Columbia, Alberta, Ontario and Quebec. She has illustrated over 30 children's books and has completed work on a book by C.W. Nicol called *The Raven's Tale*, simultaneously released in Canada and Japan. Her travels have taken her to Israel to do a poster for El Al Airlines, to Greenland and Sweden on an art exchange and to Washington, DC, as part of a delegation of Canadian artists. She also designed and executed a beautiful mural in the Inuit Art section of the Prince of Wales Northern Heritage Centre in Yellowknife. Germaine has had successful shows in Montréal and Vancouver. While in Montréal, she worked for the National Film Board, designing a stage and puppets with Co Hoedeman for the animated film *The Owl and the Lemming*, based on the Inuit legend. Five of Germaine's works were acquired for the Art from the Arctic exhibition, which toured five countries.

Germaine created "The Drum Dance," the design that graces the back of the 1999 two-dollar coin, as well as "Mother and Child" for the 2000 \$200 gold coin, part of the Native Cultures and Traditions series honouring Inuit motherhood.

# **INUKTITUT SYLLABARIUM CHART**

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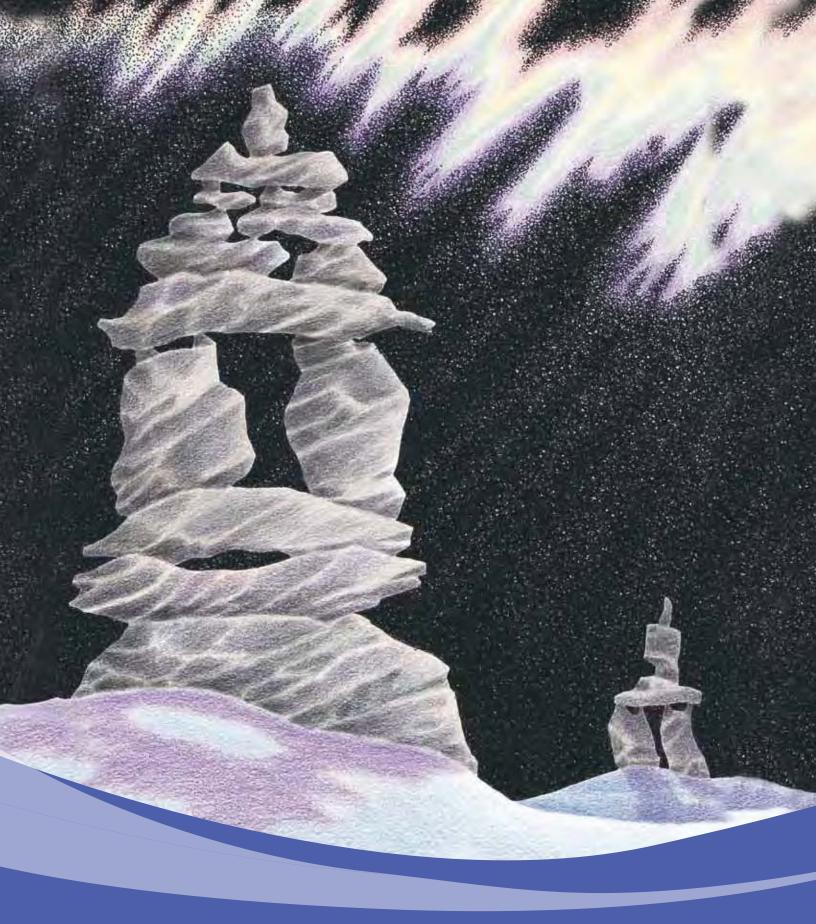
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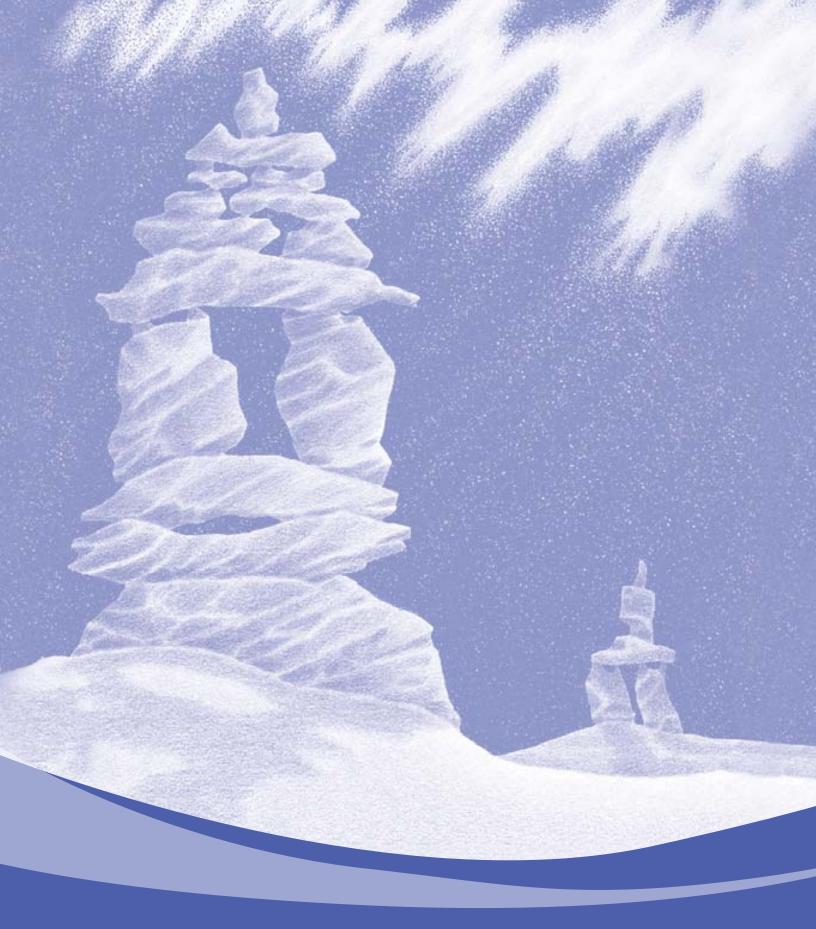
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introduction



### **CHOOSING OUR MASCOT**

### **PURPOSE**

The purpose of this election simulation is to introduce children in kindergarten to grade 4 classes and in youth groups to the basic principles of a real election. The participants have the opportunity to choose a mascot who will best represent the spirit of their group. To do so, they are asked to vote by secret ballot for one of the five candidates (Charlie the Raven, Desneiges the Polar Bear, Max the Walrus, Neevee the Caribou and Sam the Grey Wolf).

### OUTCOME

It is expected that participants will learn to use the most basic terminology associated with elections, as well as develop the elementary skill of marking a ballot properly.

### **DURATION**

The activity lasts an average of 45 to 55 minutes. However, teachers/leaders who would like a longer session may expand on the election campaign.

### **PARTICIPANTS**

Every member of the group is a voter. Several children are called upon during the election to carry out various tasks. The idea is to involve as many people as possible to maintain interest.

The simulation *Choosing Our Mascot* suits children aged 5 to 10. However, since the level of maturity of participants may vary from one group to another, this kit was designed to indicate the level of complexity of each step. You may adapt the simulation to your group by keeping only the elements which you judge will suit your children.

### LEGEND

- If one smiling face precedes a section, it suits grade 2 or 3 classes, or younger groups considered above average.
- If two smiling faces precede a section, it suits grade 3 or 4 classes, or younger groups considered gifted.

Words in **bold** are defined in the Glossary.

### **GLOSSARY**

Chief Electoral Officer: The non-partisan\* officer of Parliament who directs and supervises

(CEO) elections and referendums.

(DRO)

(RO)

**Deputy returning officer:** An official who is in charge of the polling station on election day. The

DRO initials the ballot, checks the elector's identification and gives a ballot to the elector. The DRO is the only person allowed to touch the ballots. He or she is the one who counts the ballots and reports the results

to the returning officer.

**Poll clerk:** An official who assists the deputy returning officer at the polling station.

This official refers to the voters list and checks off electors as they arrive at the polling station to vote. The poll clerk also helps the DRO to

count the ballots.

**Polling station:** The place where electors vote – it may be located in a school, church,

community centre, etc.

Rejected ballot: A ballot found in the ballot box that cannot be counted because it is

marked incorrectly - that is, there is more than one mark on the ballot

or the mark may identify the voter.

**Returning officer:** An official who is responsible for the overall conduct of an election

in an electoral district. The RO reports the election results to the Chief

Electoral Officer by signing and returning the writ.

**Spoiled ballot:** A ballot marked incorrectly which the voter returned to the DRO to

get another one. The DRO marks "spoiled" on it, puts it aside and gives

a new ballot to the voter.

**Tally sheet:** The sheet used by the poll clerk to count the votes each candidate

obtains at an election.

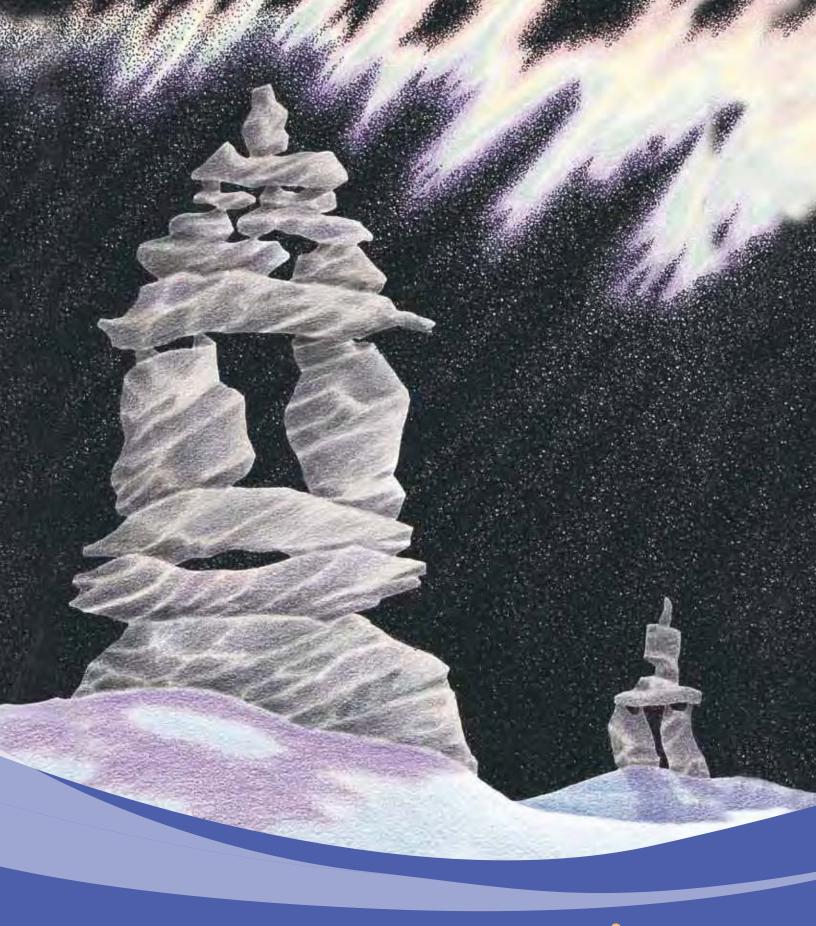
**Voters list:** A list of persons eligible to vote.

**Writ of election:** An official document sent to each returning officer by the Chief Electoral

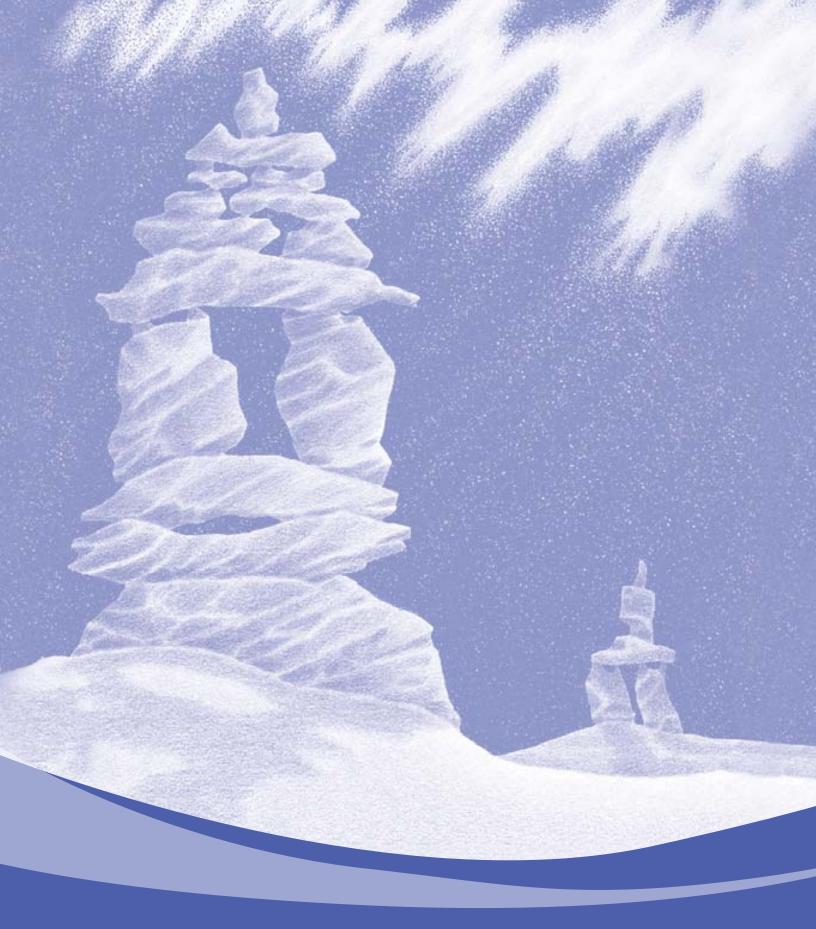
Officer, requiring that an election be held. The writ must be returned after the election to the Chief Electoral Officer to announce the results. A candidate cannot be sworn in and sit in Parliament until this

document is returned to the CEO.

<sup>\*</sup>Non-partisan means does not support or favour a party; does not take sides.



preparation



### **GETTING READY**

### **MATERIALS REQUIRED**

All the materials required for the simulation are provided by Elections Canada, with the exception of a CD player, as follows:

- ballot box and seals
- voting screen
- posters
- Choosing our mascot CD

### THINGS TO DO

Make a voters list. It may simply be the class or group list.

Photocopy and cut the number of ballot papers required for your group. You should prepare an extra 10 percent in case there are **spoiled ballots**. Photocopy an equal number of activity booklets.

Note: You may tell the group that, in a real election, the names of the candidates are printed on the ballot paper in alphabetical order, by family name, so no candidate is privileged over another. There are no photographs of the candidates.

Create two distinct areas in the room. The electoral campaign will take place in the first area, while the election itself will be conducted in the second. Ensure that no partisan material enters the voting area.

Put up the candidates' posters in the campaign area. Ensure equal visibility for each candidate.

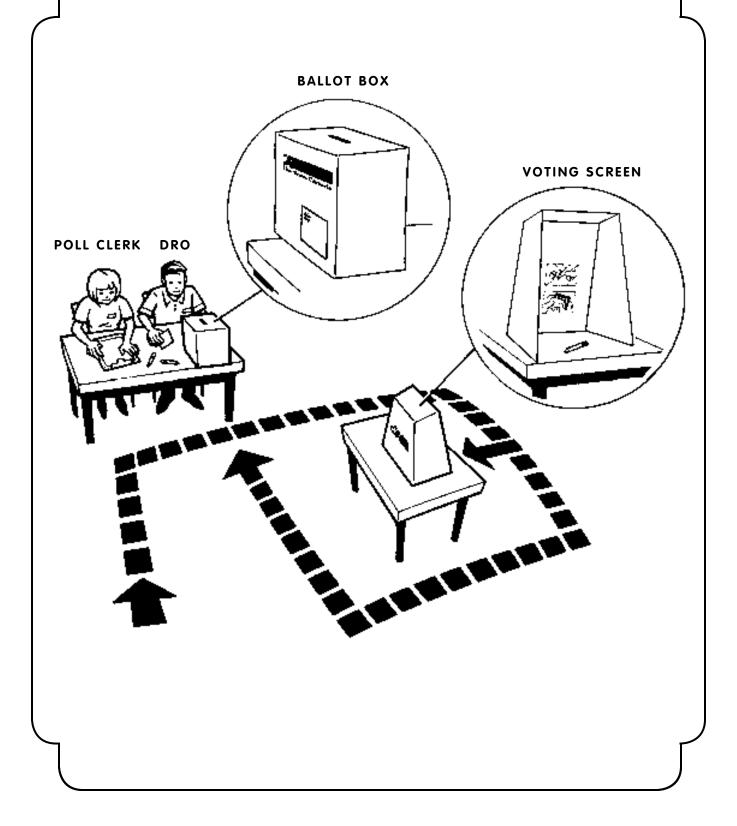
Set up the **polling station** in the voting area according to the diagram provided. This includes making up the ballot box without sealing it and leaving the top open until it has been shown as empty. Leave a pencil behind the voting screen.

The group leader/teacher playing the role of **returning officer** should explain the non-partisan aspect of that role.

Have the students make up their own piece of identification showing their name and grade/class number.

# preparation

# SETTING UP THE POLLING STATION



# noitprogerq

### **VOTERS LIST**

**NAME OF PARTICIPANTS** – List the names of all the children participating in the simulation to ensure all are eligible to vote. Children playing the roles of candidates, the DRO and poll clerk have the right to vote.

### PRELIMINARY VOTERS LIST

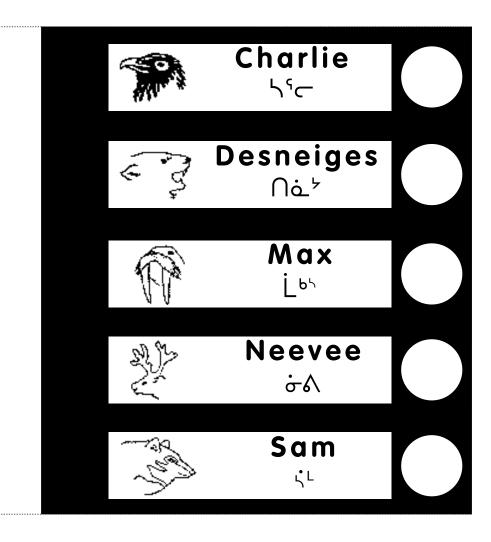


INICIDALITY	T				
UNICIPALITY	POLLING DIVISION NO. – GRADE/CO. #				
This voters list was prepared for use at the election simulation of <i>Choosing Our Mascot</i> .					
CERTIFIED AS TO COMPLETENESS AND CORRECTNESS	DATE				
SIGNATURE(S) OF TEACHER(S)/GROUP LEADER(S)					

# preparation

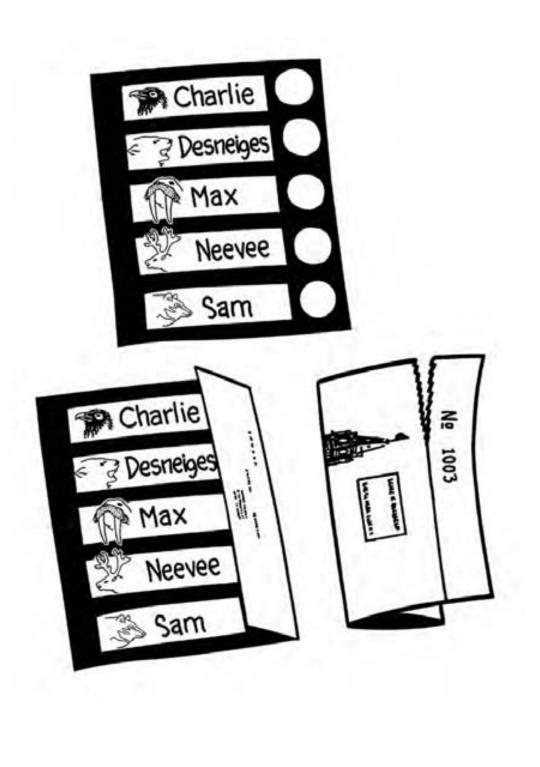
## **SAMPLE OF BALLOT PAPERS**

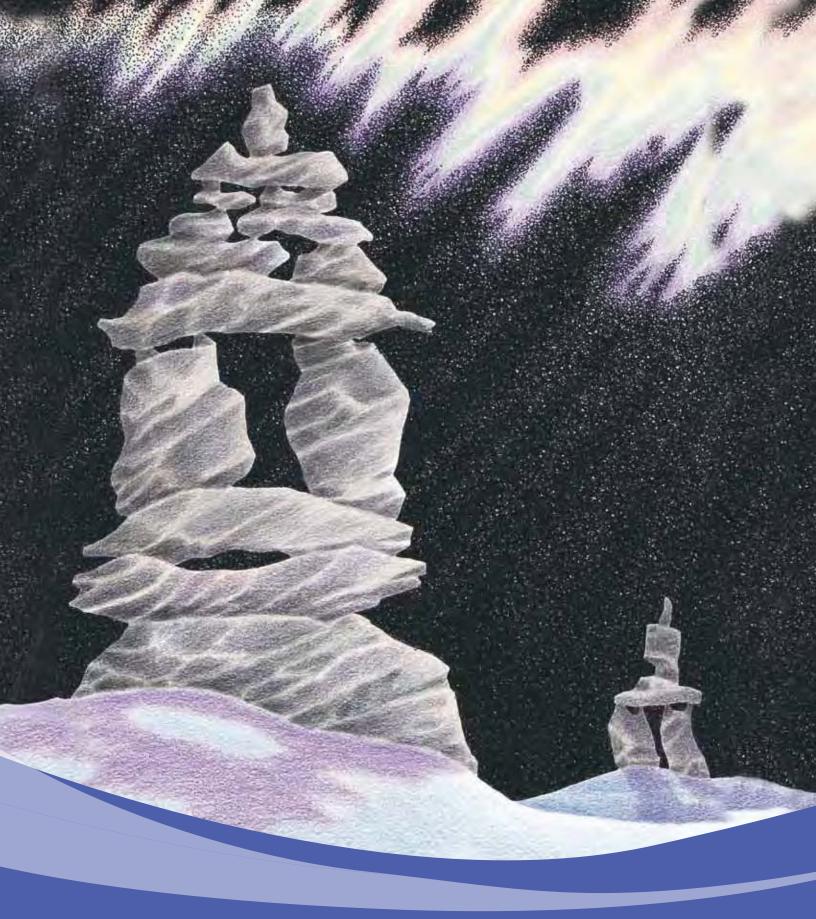
Photocopy and cut out as needed.



preparation

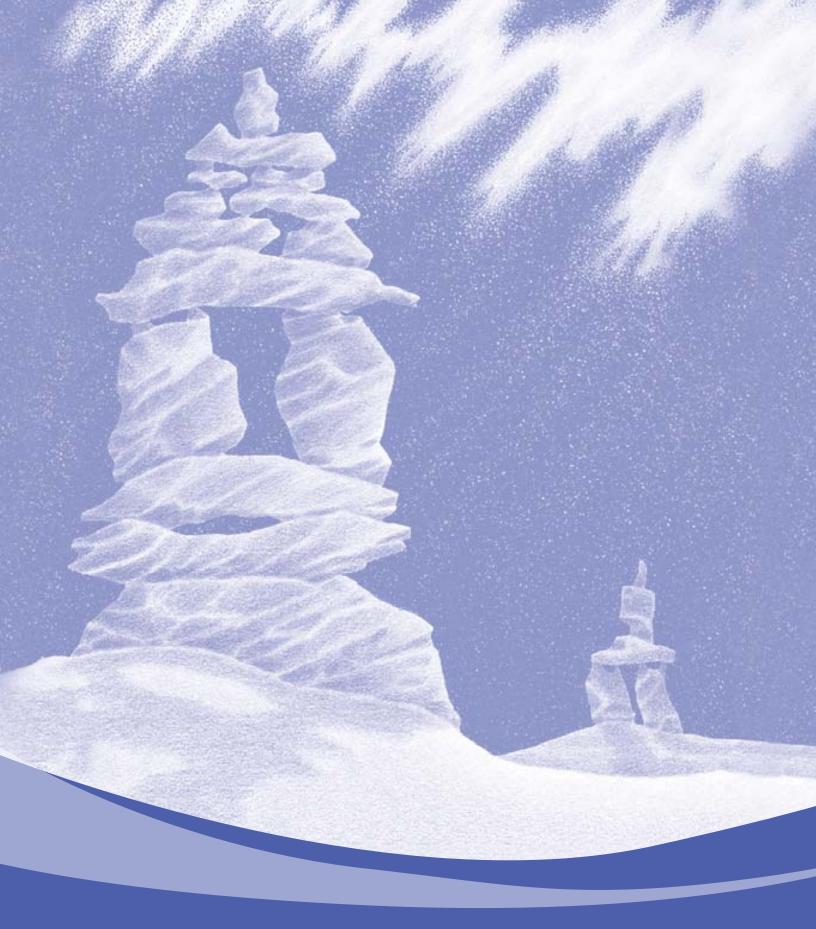
# FOLDING THE BALLOT PAPER





# simulation

step-by-step



### **BASIC PRINCIPLES**

### **EDUCATIONAL APPROACH**

Explain to the group that they will conduct an ELECTION to choose a mascot. They will have the opportunity to VOTE IN SECRET for the candidate of their choice, either Charlie the Raven, Desneiges the Polar Bear, Max the Walrus, Neevee the Caribou or Sam the Grey Wolf.

Guide the children in discovering the basic principles of a real election:

### A. What is an election?

It is an exercise which allows a group to choose a person as its representative.

Examples: election of a member of Parliament to represent a group of Canadians; election of a class president to represent students.

### B. What does voting mean?

Voting means choosing.

Note: You may mention that there would be no election if there were only one candidate.

### C. Who has the right to vote in a federal election?

People who are:

- i) 18 years of age or older; and
- ii) Canadian citizens.
- Moreover, those persons' names have to be on the voters list in order to exercise their right to vote.

### D. What is a candidate?

A person running for office, like a person who wants to be elected as a member of Parliament.

### E. Why do I vote in secret?

Because my vote is my personal choice.

I have the right to make this choice:

- i) by myself;
- ii) without the assistance of others; and
- iii) without having to tell my friends.

Note: You may explain that it is to avoid hurting our friends' feelings that we do not tell for whom we voted or so that no one can influence our vote.

# simulation - step-by-step

### F. How is my vote kept secret?

- i) By using little pieces of paper, called ballot papers, that are identical.
- ii) The mark the voters make in the circle is the same for everybody: an "X".
- A check mark is also accepted.
  - iii) The voting screen (a hiding place) allows me to vote in private.
  - iv) The ballot papers are all dropped into the same sealed ballot box and mixed together.

No ballot can be set apart, so nobody can tell who voted for whom.

A person with a visual disability can vote in secret by using a template (available on request). The ballot paper is folded first, opened and placed inside the template in such a way that the first circle on the ballot is aligned with the first hole on the template. The elector is then informed of the order in which the candidates' names appear.

### **CAMPAIGNING**

While the election campaign is meant to introduce the five candidates to the children, it must help build their enthusiasm, arouse their curiosity and, above all, be fun. This kit contains a poster for each candidate and a copy of each candidate's campaign speech. Five children may wave the posters while you or five participants read the speeches. Have the group listen to and participate in the short animated campaign songs of the candidates. The words of these songs and accompanying gestures are also included. To be effective, this role-playing activity must involve all the children.

When the five speeches and songs are over, explain that the campaign is now over and that the group must now remain quiet until the end of voting. Children may work on their activity booklets while waiting to vote or after they vote.

# simulation - step-by-step

### VOTING

For reasons of simplicity, this section has been divided into three subsections according to the level of difficulty:

Section (A): basic simulation

© Section (B): intermediate simulation

©© Section (C): advanced simulation

It is recommended that you read all three subsections dealing with the simulation in order to better adapt it to your group.

### (A) BASIC SIMULATION

- 1. Ask a child to show the group that the ballot box is empty. The ballot box must then be closed and sealed. We recommend that six children be asked to stick on the six seals.
- 2. Designate someone to be responsible for the polling station. This child will fold the ballot papers in two and distribute them one at a time.
- 3. Explain the voting procedures to the group.
  - i) Children will come forward one at a time to the polling station and receive a folded ballot paper.
  - ii) Each child will go behind the voting screen, unfold the ballot paper and mark it properly.
  - iii) Each child will refold the ballot paper in two, go directly to the ballot box and drop it in.

### (B) INTERMEDIATE SIMULATION

- 1. Ask someone in the group to show that the ballot box is empty. Another child may be asked to close the ballot box and seal it.
- 2. Designate two "election officers" for the polling station.
- 3. Explain the voting procedures to the group.
  - i) Children will come forward one at a time, say their name out loud and hand their ID to one of the officers to prove who they are and that they are voting at the right place. One of the officers will cross that name off the voters list.
  - ii) The other officer will then give them a ballot paper folded in three as illustrated in the "Preparation" section.
  - iii) Each child will go directly behind the voting screen and mark the ballot properly.
  - iv) Each child will then refold the ballot paper in the same manner, go directly to the ballot box and drop it in.

# simulation - step-by-step

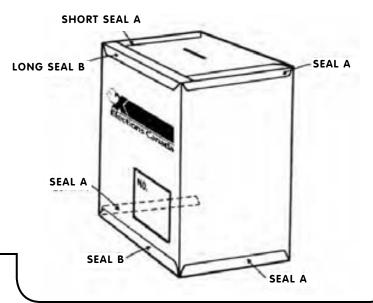
### **⊕** (C) ADVANCED SIMULATION

- Designate two children to play the roles of poll clerk and deputy returning officer (DRO) and give them the name tags supplied in the kit. Explain each role to the group.
- 2. Ask the DRO to show the group that the ballot box is actually empty. The DRO must then close the box and seal it.
- 3. Explain the voting procedures to the group:
  - i) Children will come forward one at a time, say their name out loud, and hand their ID to one of the officers to prove who they are and that they are voting at the right place. The poll clerk will cross that name off the voters list.
  - ii) The DRO will then give each child a ballot paper folded in three (see the example in the "Preparation" section).
  - iii) Each child will go directly behind the voting screen and mark the ballot properly.
  - iv) Each child will then refold the ballot paper in the same manner, bring it to the DRO who will remove the counterfoil (black tag) and hand it back to the voter without opening it. The voter will then drop it in the ballot box.

You may wish to explain that the counterfoil has a control number on the back to ensure that the ballot paper the DRO gives the voter is the same ballot paper being returned and that they are removed to preserve the secrecy of the vote.

During the simulation, you could ask a child to play the role of a person with a visual disability so the group can better understand how persons with disabilities can exercise their right to vote by themselves and in secret too. This person can also be helped by a friend, family member or the DRO.

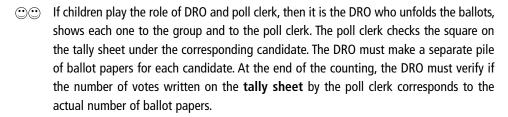
### Placement of seals on ballot box



### **COUNTING THE VOTES**

Once every elector has voted, the votes are counted using the following procedure.

- A. One person is called forward to open the sealed ballot box and empty its contents on the table.
- ①① If someone is playing the role of DRO, it is the DRO who opens the ballot box and empties it.
- B. Send five children to the blackboard to keep score, one for each candidate. In the absence of a blackboard, use a piece of cardboard or anything large enough so that everybody can see what is on it.
- If someone plays the role of poll clerk, the poll clerk will, instead, use the tally sheet provided to add up the votes.
- C. One person is requested to unfold the marked ballots, show each one to the group, and call out the name of the candidate for whom it is marked. A ballot paper is rejected if it is marked improperly (see "Samples of marked ballot papers" and consult the Glossary for the definition of rejected ballot).



- D. The DRO and the poll clerk must fill in the Return of the Writ. If you have followed the basic simulation, fill it in yourself and explain to the group what you are doing.
- E. The teacher/leader of the group acts as the returning officer (RO). As the RO, announce the name of the elected mascot and fill in the provided certificate. This certificate may be posted in the room.

Important: Avoid the use of such terms as winner and losers.

You may explain the role of the RO to the group and the importance of returning the writ, i.e. the Return of the Writ, to the **Chief Electoral Officer**.



#### SAMPLES OF MARKED BALLOT PAPERS

#### 1. WHICH SHOULD BE ACCEPTED AND COUNTED





#### 2. WHICH SHOULD BE REJECTED





# simulation - step-by-step

# TALLY SHEET

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80			80				80		$\sqcap$		80				80				
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90			90				90				90				90				

Spoiled BALLOTS				Rejected BALLOTS						
5					5					
10					10					
15					15					
20					20					
25					25					
30					30					
35					35					
40					40					
45					45					
50					50					

#### VICTORY CELEBRATION

Allow the group a few minutes to celebrate and to wind down. Use this time to obtain their spontaneous reactions and to help them understand that even though only one candidate was elected, all five candidates are happy because they participated.

It may be a good idea to serve refreshments and have balloons or anything that makes this period feel like a celebration. The objective is to make children understand that voting is secret, simple, easy and important, and that winning is not all that matters. Exercising our democratic right to vote is what is most important.

#### **CERTIFICATE**

On the certificate provided, write the name of the elected mascot (Charlie the Raven, Desneiges the Polar Bear, Max the Walrus, Neevee the Caribou or Sam the Grey Wolf). On the second line, write the name of the teacher/leader as well as the level of the group. For example: Mr. Joe's grade 3 class. The person who played the role of returning officer should sign and date the certificate.

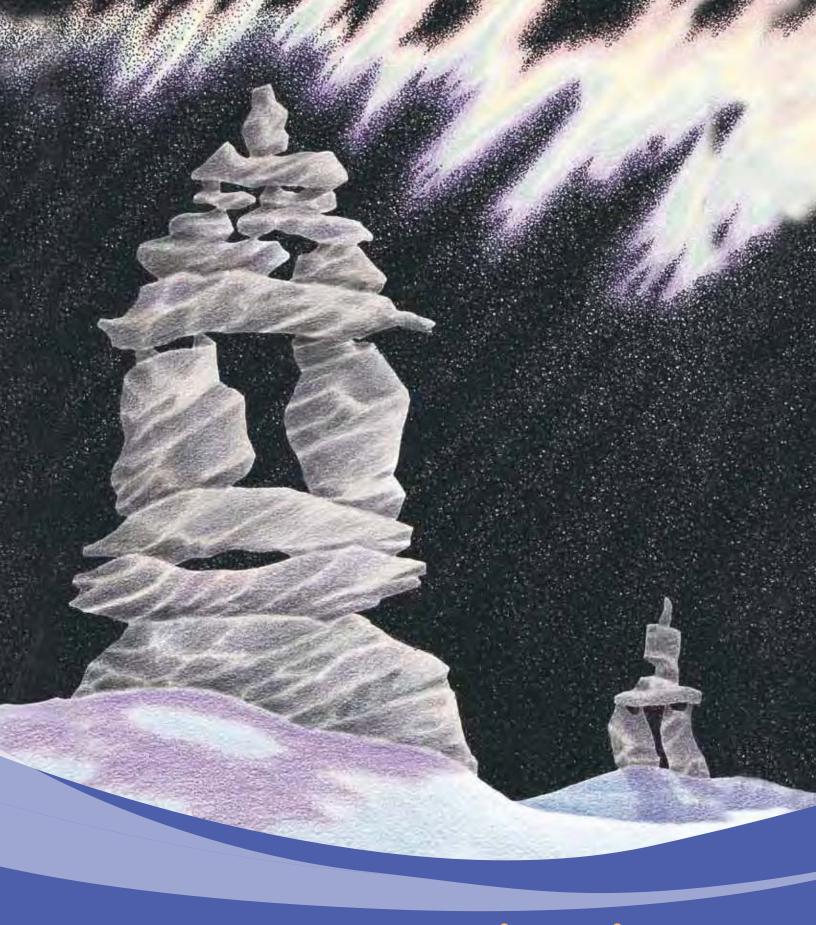
This certificate may be posted in the classroom or the room in which the group usually gathers to remind children of their first voting experience.

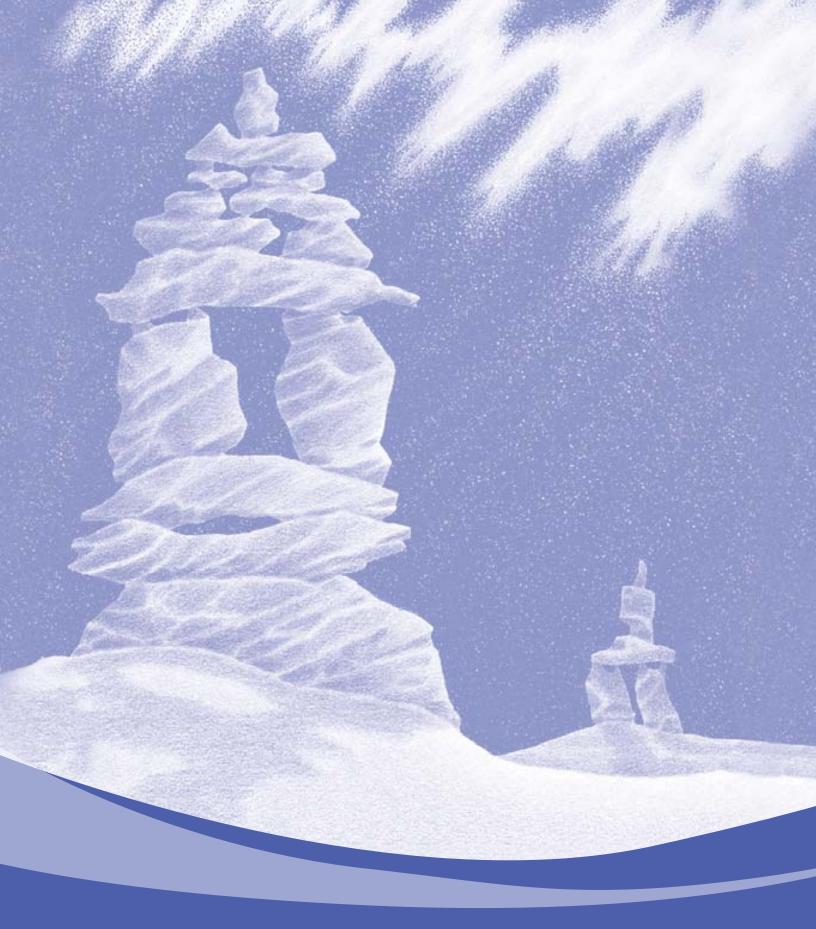


## **RETURN OF THE WRIT\***

RESULTS FORM		
Name of teacher/leader:		
Name of school/organization:		
Address:		
Number of electors on the list:		
Total number of votes cast:		
Number of votes cast for Charlie the Rave	en:	
Number of votes cast for Desneiges the Po	olar Bear:	
Number of votes cast for Max the Walrus:		
Number of votes cast for Neevee the Cari	bou:	
Number of votes cast for Sam the Grey W	olf:	
Number of rejected ballots:		
Number of spoiled ballots:		
	Signed	
		Deputy Returning Officer
	Signed	
		Poll Clerk
	Date	

\*See definition of **writ** in the Glossary on page 9.







# CHARLIE 55

# - RAVEN -

Large black bird of the crow family, measuring over 60 cm in length. The subject of legends among Aboriginal peoples, the raven figures prominently in their art.

#### Charlie's speech

#### Hi there, little buddies!

I'm your friend Charlie the Raven, and I think I would make a great mascot for your group.

I've got personality plus! I'm very lively, and I never feel downhearted about anything, even when it's minus forty outside and there isn't much around to eat.



I'm a helpful guy too, because I like to clean up things: I try to eat up all the food that has been thrown away by others.

Because I'm a little noisy, some people say I'm full of mischief. But I like to think I'm full of fun. I just love to play the way you do. I often mimic sounds I hear, and sometimes, when I'm flying, I glide and swoop and pretend I'm an eagle or a gull.

Every day just after the sun goes down, I love to gather with my friends and perch on some high place. Then we all chatter about the things we've done during the day.

For a happy and lively class, why not choose me as your mascot? You'll be glad you did.

### Charlie's campaign song

(actions)

Charlie the Raven is a mischievous fellow, Who likes popcorn and hot-dogs and jello.

His idea of a bash (children hop and Is to clean up the trash, make motion of picking up)

And then he'll eat 'til he's drowsy And mellow.

Ah, ah, ah, ah, ah. (children form hands like cawing beaks)

Refrain

Walk like Charlie, talk like Charlie. (walk like a bird)

Walk like Charlie, talk like Charlie.

Charlie is a daring young flyer
Who circles up higher and higher;
He swoops away, way, way down
Just to hop around on the ground,
and jump twice)

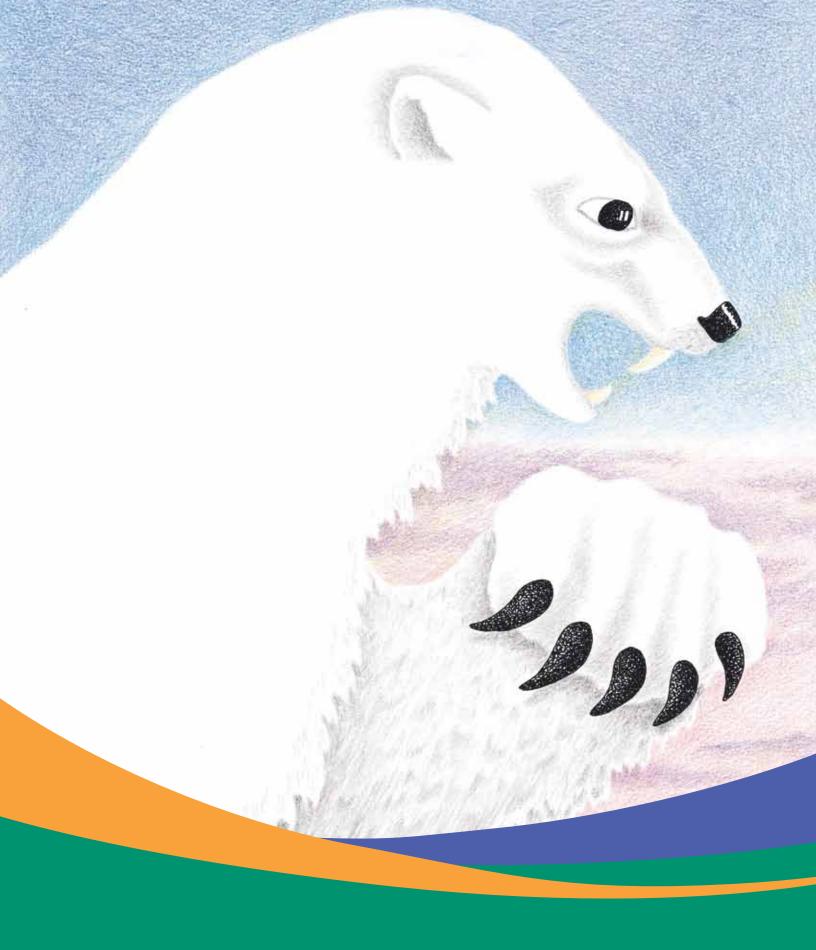
To take off even higher.

Ah, ah, ah, ah, ah. (children form hands like cawing beaks)

Refrain

Walk like Charlie, talk like Charlie. (walk like a bird)
Walk like Charlie, talk like Charlie.





# DESNEIGES

# - POLAR BEAR -

A large carnivorous mammal, the polar bear is the only "marine" bear and prefers sea ice for hunting. The bottoms of its paws are furred for traction and its hind feet have five toes.

Desneiges' speech

Hello, little ones.

You know me, of course. I'm Desneiges the Polar Bear. Considering my many fine qualities, I think you would be making a good choice if you picked me as your mascot.

I am strong and swift and hardy. I can swim in icy water or burrow in a snowbank and it doesn't bother me a bit. My thick white fur keeps me warm and safe even in the worst blizzards.

I have keen eyesight and good hearing that helps me keep my lovely little cubs perfectly safe until they learn to look after themselves. I patiently teach them how to swim, and how to hunt and fish, so that one day they will be proud hunters just like me. We have lots of fun too. I feel quite happy and playful when my cubs romp and roll about.

Everyone seems to agree that besides being strong and swift, I look very beautiful in my long, white fur coat. I'm known and admired far and wide. Some people even call me "Queen of the North".



If you want a strong and proud class, you should pick me as your mascot — me, Desneiges.

## Desneiges' campaign song

Desneiges the Polar Bear
Steps outside of her cozy lair.
Simply rambles off,
Wanders everywhere.
First she stands,
Then she roars,
Then she dances on all fours.



#### (actions)

Crouch and growl,
Stand and roar,
Stick her claws out,
Swim to shore.

Refrain

(crouch and growl)
(stand and roar)
(raise arms, spread fingers)
(make swimming motions)

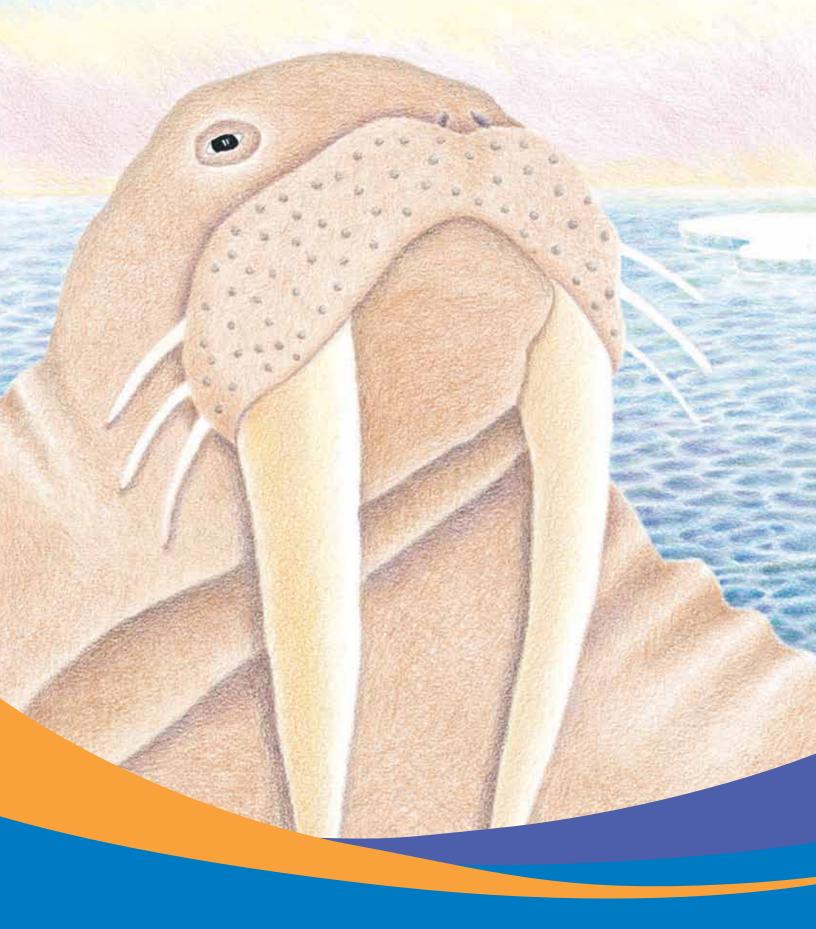
Desneiges the Polar Bear
Is a real good mother.
She takes care
Of her little cubs,
Her baby bears.
Takes them everywhere,
Gives them fish,
Gives them seal,
Shows them how
To catch a meal.

(motion of throwing a line, catching and eating a fish)

#### Refrain

Crouch and growl,
Stand and roar,
Stick her claws out,
Swim to shore.

(crouch and growl)
(stand and roar)
(raise arms, spread fingers)
(make swimming motions)



MAX

# - WALRUS -

The walrus is a marine mammal with a broad, bristled muzzle. Both males and females have tusks, which are long upper canine teeth. Tusks are used in fighting and in climbing onto the ice.



Max's speech

Good day, boys and girls. My name is Max the Walrus, and I'm running to become your group's mascot.

I work hard, and I'm honest and gentle. I'm very sociable and I like to bask in the sun with all my friends among the ice floes. I believe we could be good friends too.

At first sight, I may look clumsy, but you would be proud of me if you saw me

moving smoothly and quickly in the water. I'm a pretty strong swimmer! I glide under the water holding my breath, just like you. Every once in a while, I have to come up for air.

After a long, busy morning raking the ocean floor looking for shellfish to eat, I come to the surface to rest. In the summer, I like to rest on the rocks. In the spring, I use my long ivory tusks to pull myself up onto the ice and drift happily and take a nap.

If you would like a sociable and hard-working class, please think about choosing me as your mascot.

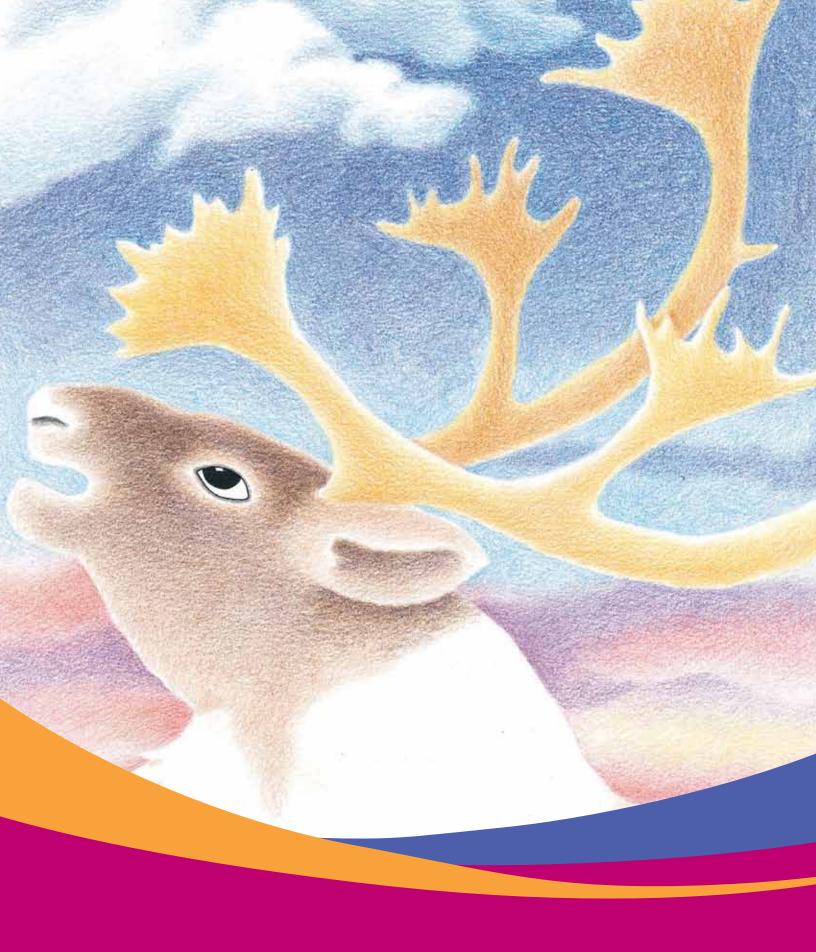
#### Max's campaign song

(actions)

Max the Walrus, Max the Walrus,
We think you're a winner,
Looking on the ocean floor
For something for your dinner.
Float on the water, lie on a rock, (bobbing motion)
Walk your rolling walrus walk. (walk like a walrus)
Your flippers make a flap, flap, flap; (hands out, then clap)
After you work you nap. (tilted head rests on hands)

Max the Walrus, Max the Walrus,
When your work is done,
Lie upon a floe of ice
Basking in the sun.
Float on the water, lie on a rock, (bobbing motion)
Walk your rolling walrus walk. (walk like a walrus)
Your flippers make a flap, flap, flap; (hands out, then clap)
After you work you nap. (tilted head rests on hands)





NEEVEE :

# - CARIBOU -

Both males and females have antlers, but the antlers of females are smaller. In winter, large herds migrate south, sometimes travelling more than 5,000 km. They return north in the spring.

#### Neevee's speech

Hello, little friends! I'm Neevee the Caribou, and I really hope you'll choose me as your mascot, because I think I would do a good job.

I'm friendly. I enjoy the company of others. In fact, I travel in a great herd of thousands of my friends. We all get along very well together.

I'm considerate of others and I have many qualities that set me apart and make me very special. I have a thick fur coat that allows me to stand on the tundra when a strong, cold wind is blowing and it's -35°C. I have sturdy bones that help me walk hundreds of miles every year when I journey from across the North and back again.

As you can guess, I do love to travel. Perhaps you could take a trip with me some day. You would see the great plains of the North, and the animals that roam it – the musk-ox, the fox, the hare and

the great snowy owl. You could be part of a great adventure, just like me!

For a kind and considerate class, please pick me as your mascot.



#### Neevee's campaign song

Let's do the Caribou boogie.

(actions) Neevee walks swiftly Over rocks and snow, Swimming streams, Facing foes, Eating grass and lichens, Always on the go. Clickety-clack, shake your rack, (snap fingers, shake head) Walk to the Arctic, (two steps forward and two back) Then come back.

Caribou boogie, Caribou boogie.

Neevee helps people In the North survive: Gives them warm clothes And meat to keep them alive, Gives them lots of tools. With their help they thrive. Clickety-clack, shake your rack, (snap fingers, shake head) Walk to the Arctic, (two steps forward and two back) Then come back.

Caribou boogie, Caribou boogie.





SAM



# - GREY WOLF -

The grey wolf is the largest of the dog family and can eat as much as 10 kilograms of meat at once.

#### Sam's speech

Hi guys! I'm Sam the Wolf. I'm the mascot you need!

I'm very intelligent and also very nice. It's true: I'm not a threat to human beings. What's more, I'm very sociable.

In my family, also known as a pack, we enjoy a good tug-of-war over a bone or a piece of wood. And it's while playing like that that I have developed my talents as a fierce hunter.

Personally, I like running, hunting and howling. I can be heard hundreds of kilometres away. When we wolves howl, it's to celebrate a good hunt or to get together. It's also our way of talking to each other.

I'm really handsome in my thick and shiny coat. I'm known as the Grey Wolf, but my fur can take on many colours, from black to white with rich tones of rust, gold, silver and brown. You would love me a lot if you would take the time to get to know me better.

For a close-knit class and a team-working one at that, vote for me, Sam the Grey Wolf. I'm surely the mascot that you need!



#### Sam's campaign song

(actions)

**Everybody go aroo, aroooooo . . .** (howl like a wolf)

Everybody go aroo, aroooooo . . .

He's Sam the howler, (walk and stalk as if hunting)
A grey wolf prowler,
Hunting so quietly.
He has endurance
And a lot of power.

Everybody go aroo, aroooooo . . . (howl like a wolf)

Everybody go aroo, aroooooo . . .

He was born wild and free.

When the pack appears (hands reaching for the sky and brought At the edge of the woods down alongside body)
Under a starry sky,

Look how handsome Sam is With his warm fur coat,

His piercing eyes, (show eyes, teeth and ears)

His shiny teeth,
His inquisitive nose,
His attentive ears.

Everybody go aroo, aroooooo . . . (howl like a wolf)

Everybody go aroo, arooooo . . .

He's Sam the howler, (walk and stalk)
A grey wolf prowler,
Hunting so quietly.

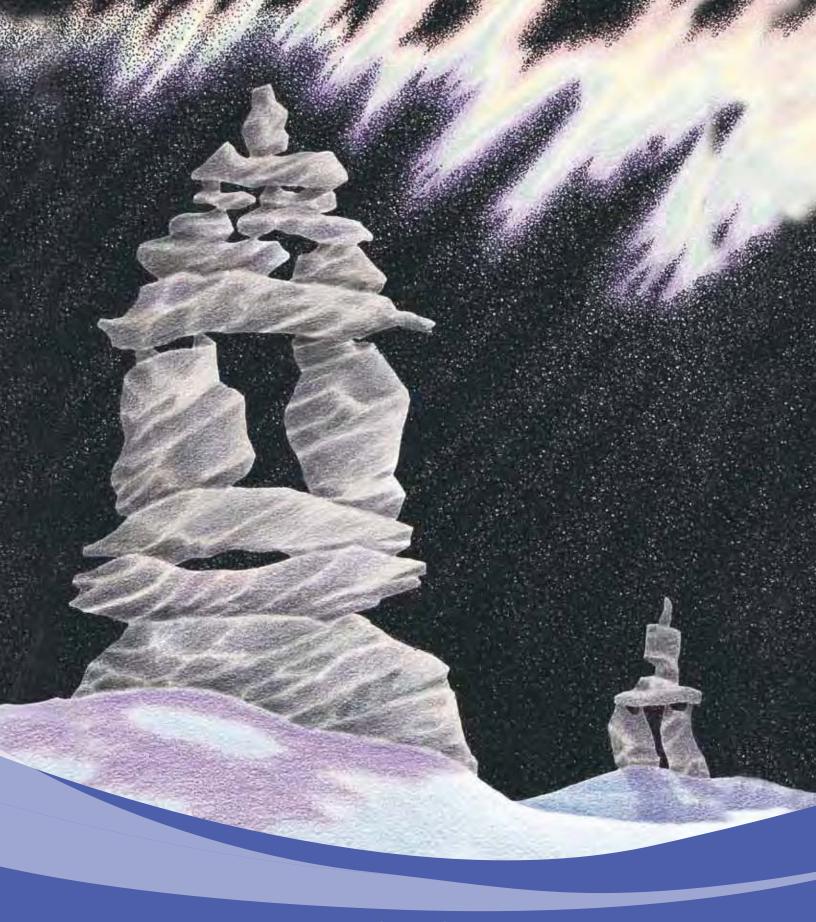
He has endurance
And a lot of power.

He was born wild and free.

Everybody go aroo, aroooooo . . .

(howl like a wolf)

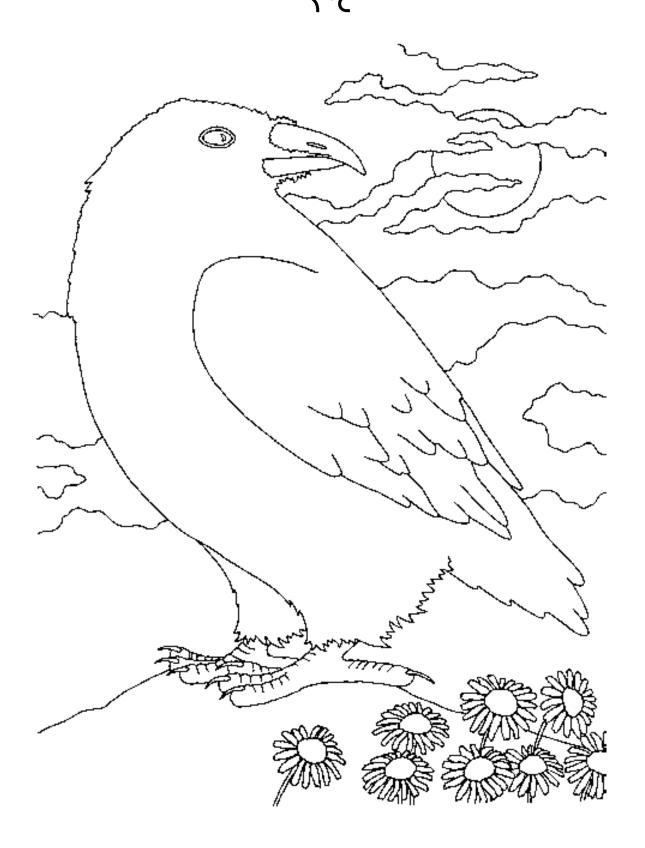




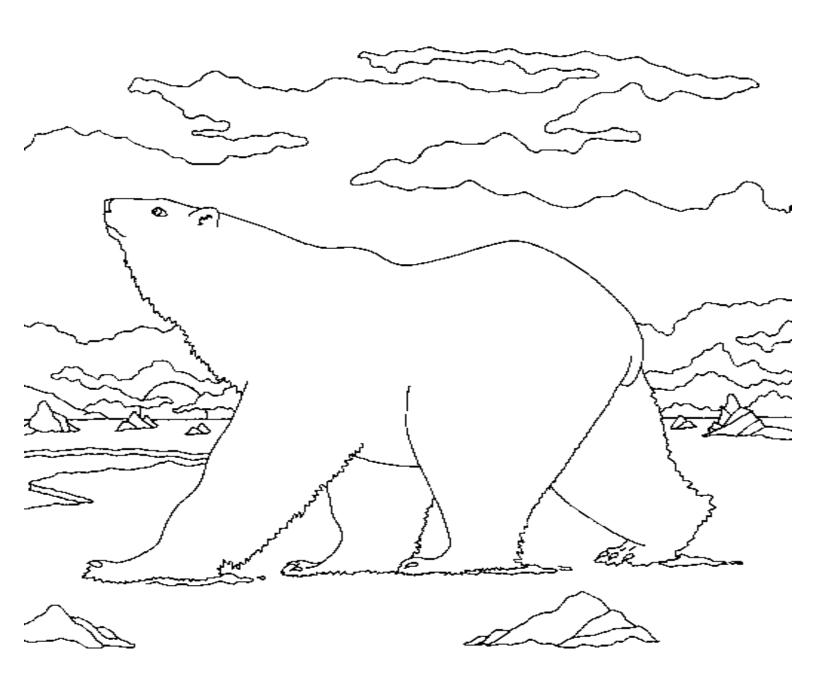
activity booklet



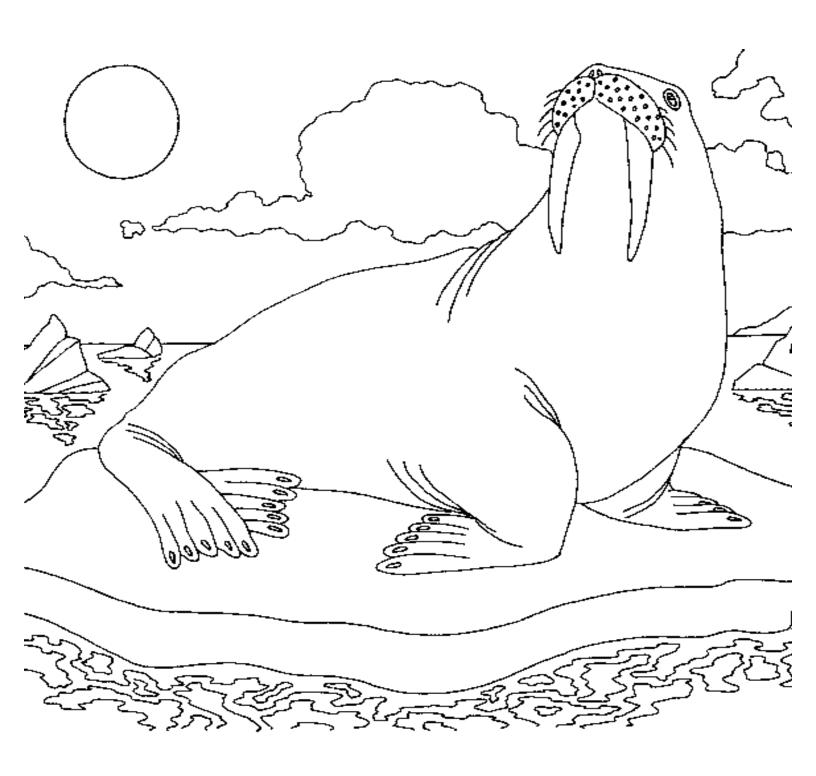
# Charlie

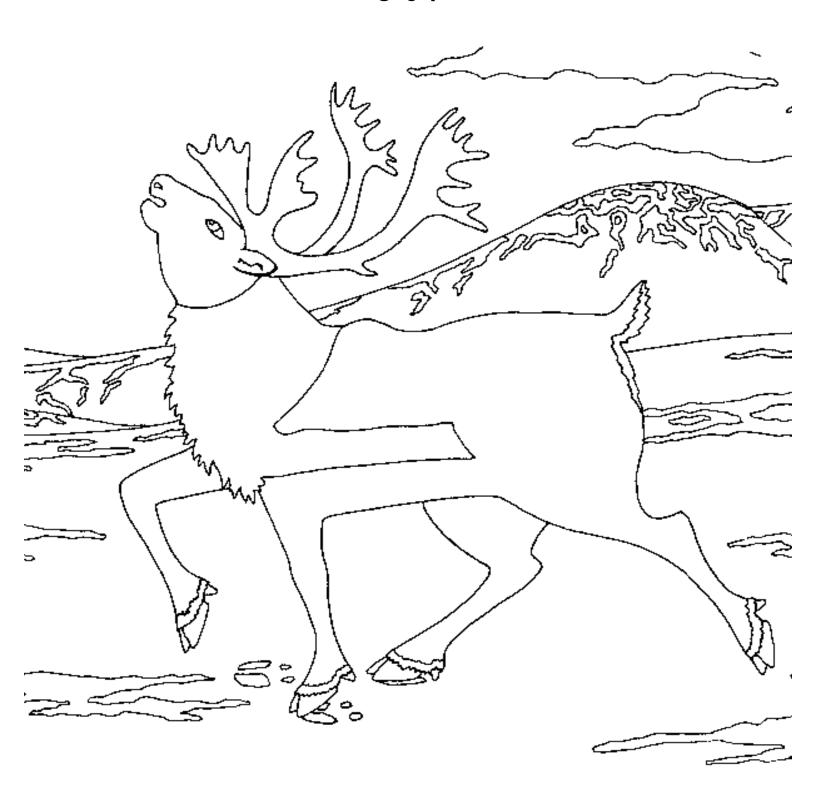


# Desneiges ∩ċ♭

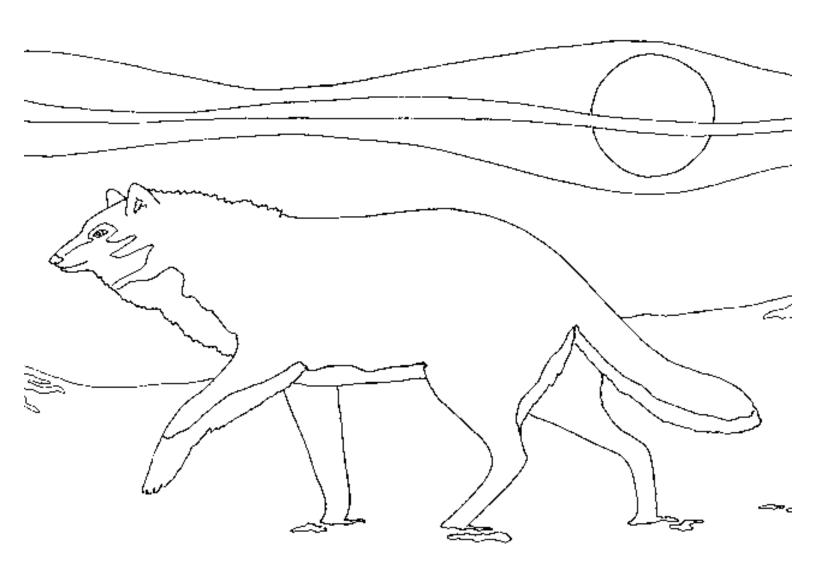








Sam ¿L



# Find the Words

Find the following words in the puzzle below.

- 1. Ballot
- 2. Box
- 3. Day
- 4. Election
- 5. Polling
- 6. Vote
- 7. Voter

Z	D	В	Α	L	L	0	T
<b>V</b>	S	0	Ι	F	-	Z	S
0	_	X	R	>	0	T	E
T	W	-	L	D	Z	Ι	E
E	7	Е	C	Т	ı	0	Z
R	Е	D	Α	G	T	M	D
S	Α	Y	T	В	E	E	A
Р	0	L	L	I	N	G	Y

Two animals belonging to the same family are hiding in the puzzle.

Can you find them?

# Find the Words

What word is used during an election that means "to choose"?

Tip: In the puzzle, cross off all the words from the list below.

The remaining letters on the chart will spell out the 4-letter word we are looking for.

С	Α	M	Р	Α	ı	G	N	٧
D	E	S	Z	E	ı	G	E	S
S	Ν	0	W	S	J	N	E	E
0	T	E	Α	S	Y	E	٧	С
С	Н	Α	R	L	ı	E	E	R
M	Α	X	M	Α	R	Κ	E	E
E	L	E	С	T	ı	0	N	T
ı	M	Ρ	0	R	T	Α	N	Т

Campaign	Important	Sea
Charlie	Mark	Secret
Desneiges	Max	Snow
Easy	Ме	Sun
Election	Neevee	Warm

### **Find the Words**

©© What is the system called under which people have the right to vote?

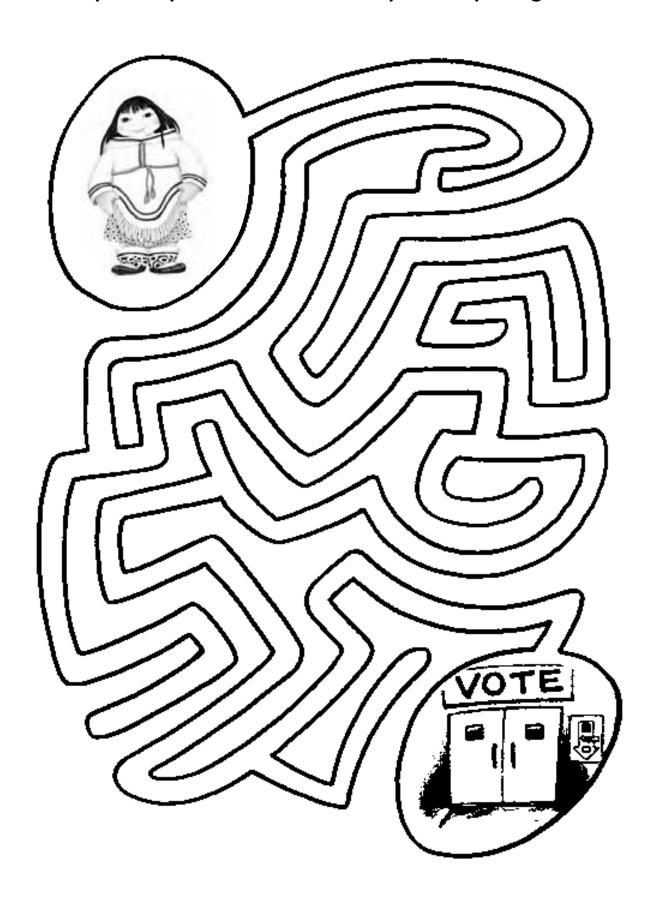
Tip: In the puzzle, cross off all the words from the list below.

The remaining letters will spell out the 9-letter word we are looking for.

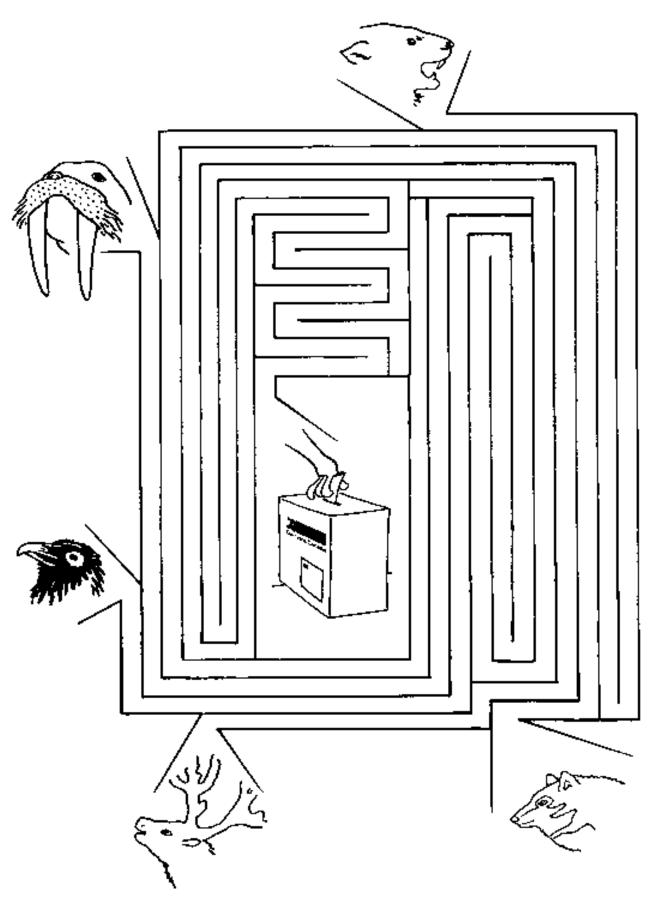
N	G	ı	Α	Р	M	Α	С	Н	Α	R	L	ı	E	D
С	Α	Z	Α	D	A	R	F	R	E	E	D	0	X	E
Α	S	E	Α	S	S	D	D	0	C	L	Α	W	A	S
N	E	E	M	Α	C	Z	T	C	ı	C	E	В	R	Z
D	M	<b>V</b>	S	Z	0	כ	R	Κ	0	A	R	Α	Κ	E
ı	Α	E	υ	D	Т	T	Α	0	I	E	0	L	F	1
D	X	E	N	R	Α	٧	E	N	С	0	0	L	E	G
Α	N	T	L	E	R	K	S	U	T	E	В	0	X	E
T	R	E	E	T	0	Р	S	E	C	R	E	T	C	S
E	L	E	С	T	-	0	Z	-	R	A	A	Z	Α	٧
0	С	Κ	A	E	В	Р	0	L	Α	R	R	כ	T	0
N	Α	M	E	M	R	Α	W	R	ı	Α	F	0	J	T
Α	K	Α	Y	Α	K	W	Y	S	Р	E	E	С	Ι	Ε
С	Α	R	I	В	0	U	N	I	W	Α	L	R	U	S

Antler	Canoe	Fair	Mascot	Raven	Tundra
Art	Caribou	Floe	Max	Rock	Tusk
Ballot	Charlie	Freedom	Name	Sand	Votes
Beak	Choice	Hut	Neevee	Seas	Walrus
Bear	Claw	Ice	Oar	Secret	Warm
Вох	Cool	Kayak	Paw	Snow	Win
Campaign	Count	Leg	Polar	Speech	
Canada	Desneiges	Lie	Rake	Sun	
Candidate	Election	Mark	Rare	Treetop	

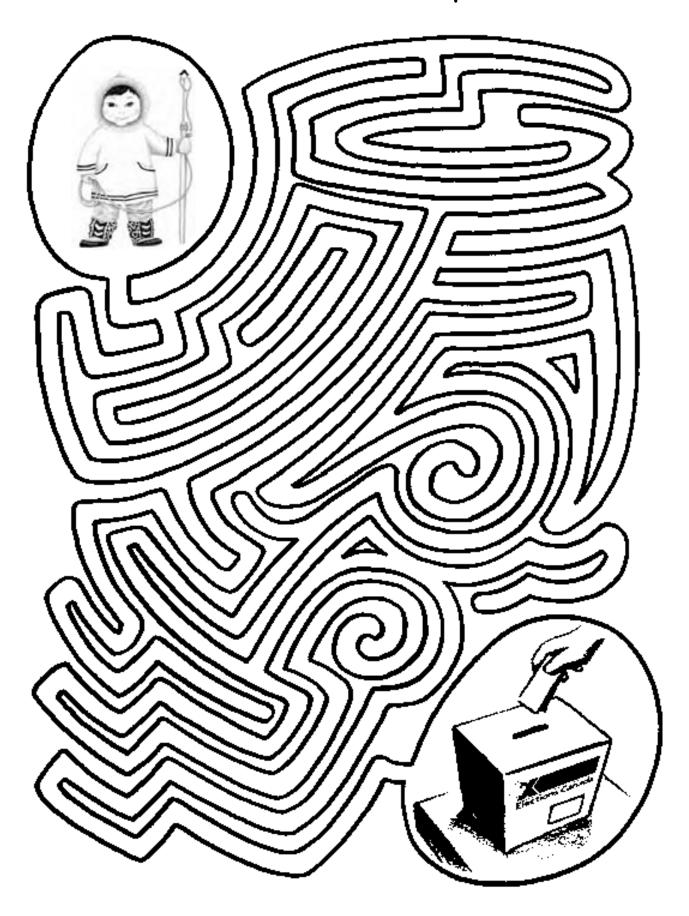
# Can you help Connie find her way to the polling station?



# Can you tell which path will lead to the ballot box?



# Which trail should Lucassie take to deposit his ballot?



# **Scrambled Letters**

What is the raven eating?
Unscramble the letters to get the answer.

# onpcorp



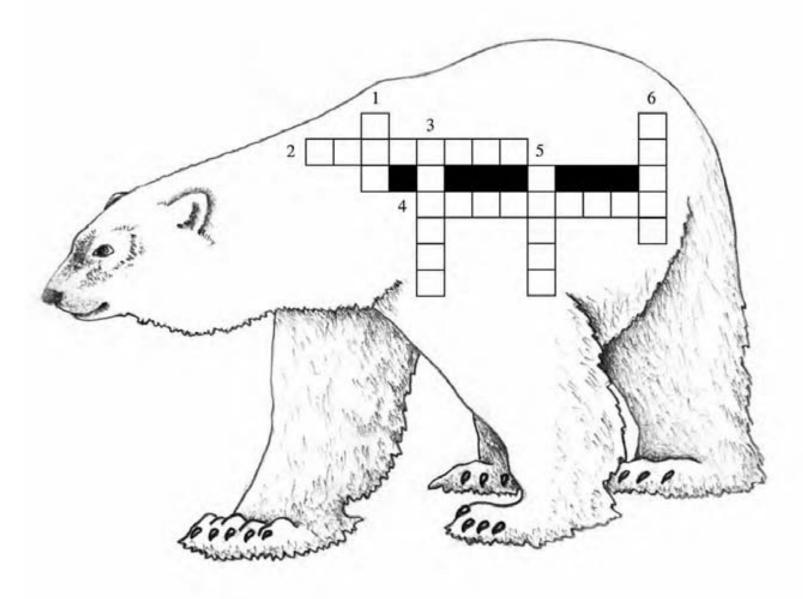
### Crossword

#### **Down**

- Where do you put marked ballots?
- 3. Who you voted for is a ...
- 5. Voting is a ...
- 6. Person who votes ...

#### **Across**

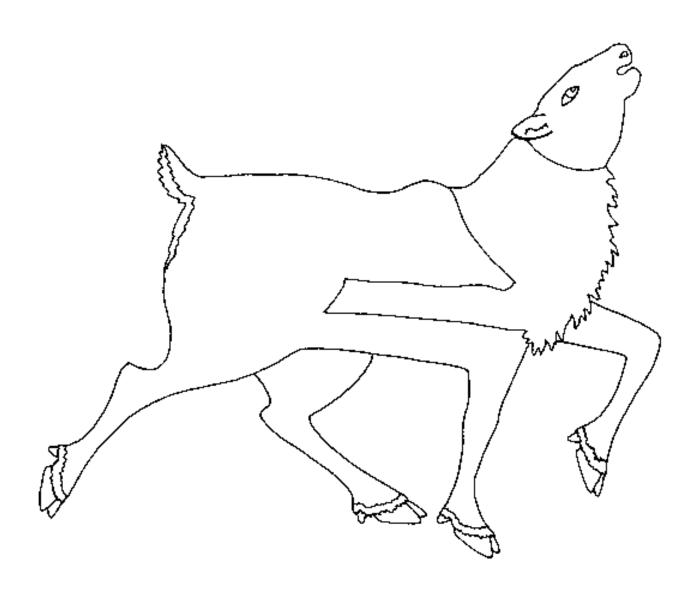
- Voting means ...
   Person running in an election



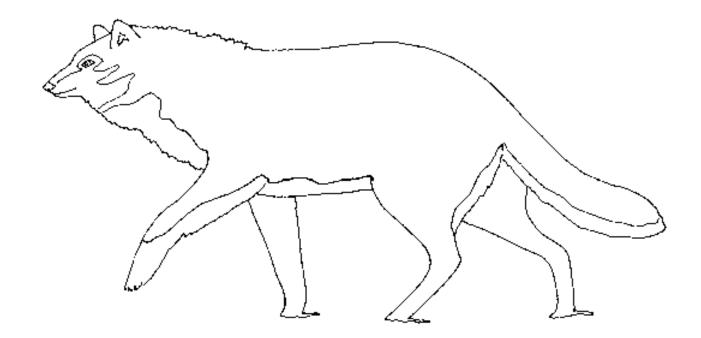
# **Connect the Dots**



# Neevee has lost her antlers. Can you draw some for her?



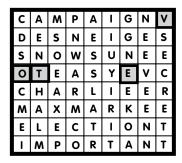
# Sam the Grey Wolf is lost. Help him find his way by drawing his surroundings.



### **Answer Sheet**

Z	D	В	Α	L	L	0	T
٧	S	0	Н	F	-	Z	S
0	1	X	R	<b>v</b>	0	T	E
Т	W	1	L	D	Ν	Н	E
Е	L	E	С	Т	-	0	Ν
R	Ε	D	Α	G	T	W	D
S	Α	Y	T	В	E	Е	Α
	_	_		$I_{I}$	N	G	Īv

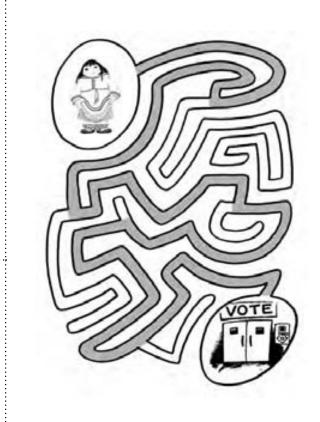
Answer: lion in the wild cat in the home

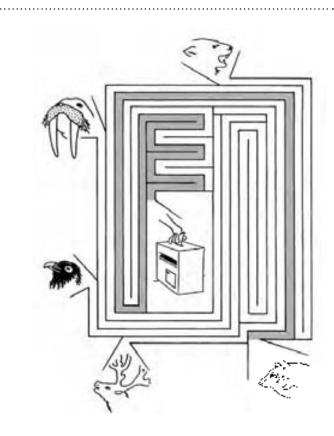


**Answer: vote** 

Z	G	-	Α	Р	٨	Α	С	Η	Α	R	L	-	E	D
С	Α	N	Α	D	Α	R	F	R	E	E	D	0	Μ	E
Α	S	E	Α	S	S	D	D	0	С	L	Α	w	Α	S
Ν	E	E	M	Α	С	N	Т	С	1	С	Ε	В	R	Z
D	M	٧	S	N	0	υ	R	κ	0	Α	R	Α	κ	Ε
1	Α	E	υ	D	Т	Т	Α	0	Н	E	0	L	F	1
D	X	E	N	R	Α	٧	E	N	С	0	0	L	Ε	G
Α	N	Т	L	E	R	κ	S	υ	Т	E	В	0	Х	E
Т	R	E	Ε	Т	0	Р	s	Ε	С	R	Ε	Т	С	S
Ε	L	E	С	Т	1	0	N	1	R	Α	Α	N	Α	٧
0	С	κ	Α	Ε	В	Р	0	L	Α	R	R	υ	Т	0
N	Α	M	E	M	R	Α	w	R	-	Α	F	0	υ	Т
Α	Κ	Α	Y	Α	Κ	W	Υ	s	Р	E	E	С	Н	Е
C	Α	R	ı	В	0	U	N	Ι	W	Α	L	R	U	S

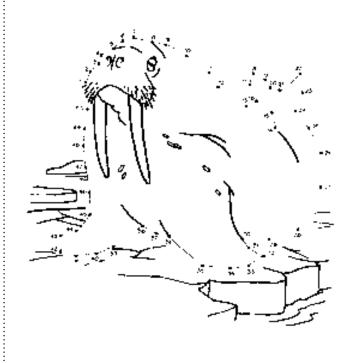
**Answer: democracy** 





### **Answer Sheet**







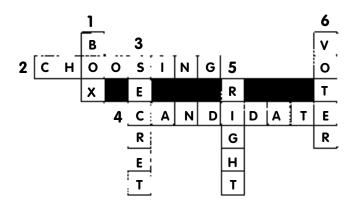
Answer: **popcorn** 

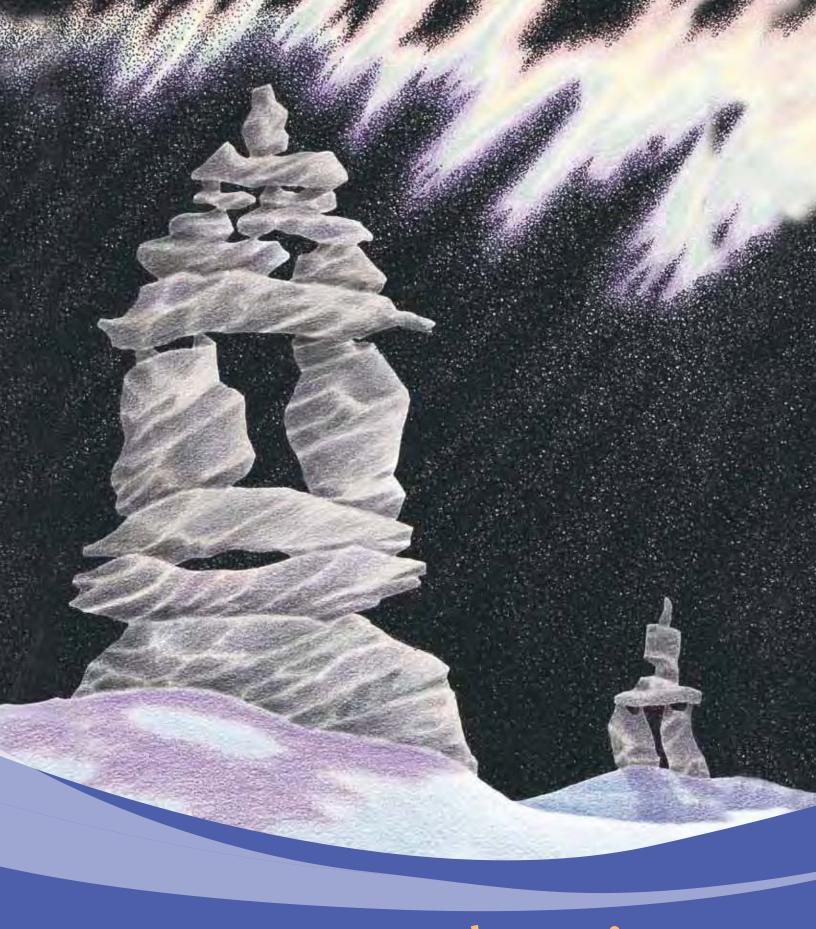
#### Down

- 1. Where do you put marked ballots?
- 3. Who you voted for is a  $\dots$
- 5. Voting is a ...
- 6. Person who votes ...

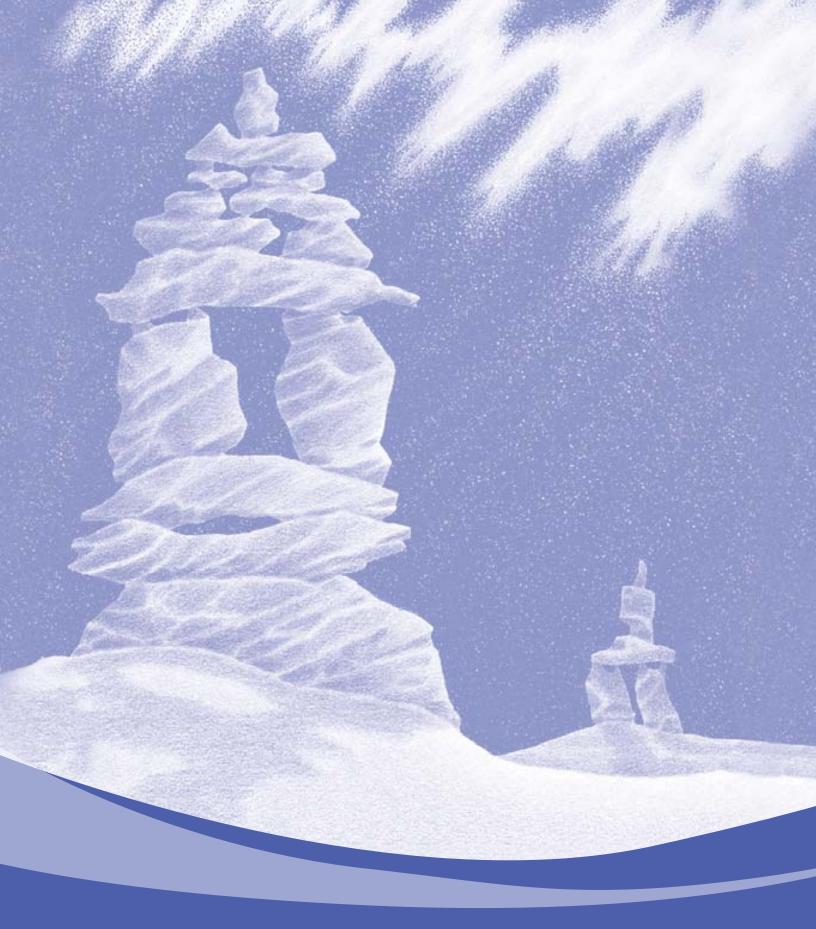
#### Across

- $\ \ \, \hbox{2. Voting means}\, \dots$
- 4. Person running in an election





evaluation



# evaluation

We would appreciate your help in improving this election simulation kit. Please answer the following questions and return the form to us.

Write to:

T. I.	
	ephone: 00-463-6868
	nail:
	@elections.ca
1.	Did you conduct this election simulation as (circle the answer that best corresponds your situation): a) a classroom teacher b) a home-school teacher c) the leader of a youth group (Brownies, Cubs, Little Eagles) d) the educator in charge of a special-needs group e) other
2.	On average, how old were the participants in the group?
3.	In general, which did you use? a) the basic simulation b) the intermediate simulation (the sections preceded by one smiling face), or c) the advanced simulation (the sections preceded by two smiling faces)
4.	Did you find that the simulation was easy to adapt to the needs and maturity of your group?  a) Yes  b) No
	Please explain:

What elements did they enjoy the most?					
Is there anything the group obviously did not e	njoy in the election si	nulation?			
Do you think the simulation helped the membe	ers of your aroun to ur	derstand the			
following concepts?	is or your group to ar	derstand the			
a) the concept of voting	Yes ( )	No ( )			
b) freedom of choice	Yes ( )	No ( )			
c) voting is secret	Yes ( )	No ( )			
d) willingness to abide by majority decision	Yes ( )	No ( )			
Do you think that the following Northern Cana educational value?	dian characteristics of	the kit add			
a) candidates (five northern animals)	Yes ( )	No ( )			
b) Inuit art	Yes ( )	No ( )			
c) Inuit music	Yes ( )	No ( )			
d) Inuktitut alphabet	Yes ( )	No ( )			
Using a scale ranging from 1, meaning poor, to following material included in the package:	5, meaning excellent,	please rate the			
a) instructions	1 2 3 4 5				
b) ballot	1 2 3 4 5				
c) candidates' campaign speeches	1 2 3 4 5				
d) candidates' campaign songs	1 2 3 4 5				
e) candidates' posters	1 2 3 4 5				
f) activity booklet	1 2 3 4 5				
If you have any comments or suggestions perta	nining to the kit inleas	e note them here:			
, - = a , - e e.					

### Optional

If you would like additional information, or if you have questions, please provide your name and address.

Please print	
Your name:	
School or organization:	
Grade or age group:	
Address:	
City:	
Province:	Postal code:
Telephone number:	Fax number:
E-mail:	

Notes:			
-			

